

## EXHIBIT HALLS AT THE PEROT MUSEUM OF NATURE & SCIENCE

### **BEING ALIVE, BEING HUMAN**

Being Alive, Being Human will be a 5,500 square foot exhibit where visitors explore those characteristics we share and those qualities that set us apart from all other life on Earth. Using a mixture of interactive experiences for visitors seeking action and personal discovery and introspective exhibits for those who prefer to pause and reflect on what they have learned. Exhibit components will appeal to visitors of all ages and backgrounds. *Designed by the Science Museum of Minnesota*

### **EARTH SYSTEMS**

Earth Systems will be a 4,000 square foot systems exhibition on the third floor of the new Museum. This immersive experience highlights the materials and systems that make up our planet's dynamic environment. *Designed by Ralph Appelbaum Associates and AMAZE Design*

### **ENGINEERING, TECHNOLOGY & INNOVATION**

Engineering, Technology & Innovation will be a 4,700 square foot exhibit experience featuring interactive exhibits about engineering, technology, innovation and the art and science of problem solving. This gallery promises a rich array of layered visitor experiences in the real life world of engineering. *Designed by the Science Museum of Minnesota*

### **EVERYBODY PLAYS**

Visitors to Everybody Plays will explore the physics, anatomy and physiology of sports. This 4,000 square foot gallery will create an engaging, interactive setting that makes these sciences approachable and interesting, inspiring visitors to a greater understanding of themselves, their bodies and the world around them. *Designed by the Science Museum of Minnesota*

### **GEM AND MINERAL HALL**

The Gem and Mineral Hall will be a 2,600 square foot showcase in the new Museum. Dramatic displays of rare minerals and gems will intrigue visitors and expose and teach them about the science behind these beautiful crystals that form in our dynamic Earth. *Designed by Paul Bernhard Exhibit Design, Austin*

### **LIFE THEN AND NOW**

Life Then and Now will be a 14,000 square foot exhibition showcasing the Museum's paleontological research collections, mounted animals, highly regarded chronological book collection, The Mudge Library. *Designed by Ralph Appelbaum Associates and AMAZE Design*

### **LIFE SYSTEMS**

Life Systems will be a 3,100 square foot exhibition on the second floor of the new Museum. This exhibit experience introduces the emergence and amazing diversity of life on Earth. *Designed by Ralph Appelbaum Associates and AMAZE Design*

### **THE CHILDREN'S MUSEUM: RIVER IN THE CITY**

River in the City will be a 4,700 square foot exhibit experience for young children ages 0 to 5 and their families. The Children's Museum brings Dallas to life in a way all children may safely explore. This exhibit will introduce young audiences and their adult companions to the Museum. *Designed by the Science Museum of Minnesota*

### **TOM HUNT ENERGY HALL**

The Tom Hunt Energy Hall will be a 7,300 square foot signature experience in the new Museum. The gallery's rich interactive components will create a dynamic setting in which visitors will explore energy sources found in nature, discover the science and technology people have developed to access energy and learn about careers in the energy industries. The Energy Hall will become the focal point in Dallas for forums on all energy-related events: conferences, professional society meetings, seminars, and other industry functions. *Designed by Paul Bernhard Exhibit Design, Austin*

### **UNIVERSE SYSTEMS**

From time immemorial people have been curious about the sky and the origin of our universe. Understanding the space-time matrix gives us a context for understanding nature and the other principal systems: earth and life. Universe Systems will be a 2,200 square foot image and artifact-based exhibit experience on the top floor of the Museum. *Designed by Ralph Appelbaum Associates and AMAZE Designs*